



## 3<sup>rd</sup> Grade Math Curriculum Map – with CCSS

### Unit 1 – Properties of Multiplication and Division

#### 1-1 Multiplication as “Equal Groups of”

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

#### 1-2 Multiplication Using Array Model

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

#### 1-3 The Meaning of Factors

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

#### 1-4 Division as an Unknown Factor: The Size of the Group

[CCSS.MATH.CONTENT.3.OA.A.2](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.6](#)

#### 1-5 Division as an Unknown Factor: The Number of Groups

[CCSS.MATH.CONTENT.3.OA.A.2](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.6](#)

#### 1-6 Multiplication Using Units of 2 and 3

##### 1-6a The Commutativity of Multiplication

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)

##### 1-6b Adding and Subtracting Equal Groups in Array Models

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)



## 1-6c Model the Distributive Property with Arrays

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)

## 1-7 Division Using Unit of 2 and 3

### 1-7a Model Division as an Unknown Factor

[CCSS.MATH.CONTENT.3.OA.A.2](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.6](#)

### 1-7b Quotient as the Number of Groups or the Number of Objects in Each Group Using Units of 2

[CCSS.MATH.CONTENT.3.OA.A.2](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.6](#)

### 1-7b Quotient as the Number of Groups or the Number of Objects in Each Group Using Units of 3

[CCSS.MATH.CONTENT.3.OA.A.2](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.6](#)

## 1-8 Multiplication and Division Using Units of 4

### 1-8a Skip Counting to Multiply Units of 4

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)

### 1-8b Model Commutative Property of Multiplication with Arrays and Tape Diagrams

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)

### 1-8c The Relationship Between Multiplication and Division

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)

[CCSS.MATH.CONTENT.3.OA.B.6](#)

[CCSS.MATH.CONTENT.3.OA.C.7](#)



**1-9 Decomposing Units Using the Distributive Property**

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)

**1-10 Problem Solving Using Units of 2-5, and 10**

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.C.7](#)



## Unit 2 – Place Value, Measures of Time, Weight and Liquid Volume

- 2-1 **Skip Counting By Five to Tell Time**  
CCSS.MATH.CONTENT.3.MD.A.1
- 2-2 **Tell Time to the Nearest Minute On the Clock**  
CCSS.MATH.CONTENT.3.MD.A.1
- 2-3 **Solve Problems Involving Time Intervals By Counting Backward and Forward**  
CCSS.MATH.CONTENT.3.MD.A.1
- 2-4 **Solve Problems Involving Time intervals By Adding and Subtracting on a Number Line**  
CCSS.MATH.CONTENT.3.MD.A.1
- 2-5 **Measuring Weight in Metric Units**  
CCSS.MATH.CONTENT.3.MD.A.2
- 2-6 **Measuring Liquid Volume in Metric Units**  
CCSS.MATH.CONTENT.3.MD.A.2
- 2-7 **Solve Problems Involving Weight, and Liquid Volume in Metric Units**  
CCSS.MATH.CONTENT.3.MD.A.2
- 2-8 **Round Two- and Three-Digit Numbers to the Nearest Ten**  
CCSS.MATH.CONTENT.3.NBT.A.1
- 2-9 **Round Numbers to the Nearest Hundred**  
CCSS.MATH.CONTENT.3.NBT.A.1
- 2-10 **Add Two- and Three-Digit Measurement Using the Standard Algorithm**  
**2-10a Add Measurements to Compose Larger Units Once**  
CCSS.MATH.CONTENT.3.NBT.A.2  
CCSS.MATH.CONTENT.3.MD.A.2  
**2-10b Add Measurements to Compose Larger Units Twice**  
CCSS.MATH.CONTENT.3.NBT.A.2  
CCSS.MATH.CONTENT.3.MD.A.2  
**2-10c Estimating Sums by Rounding**  
CCSS.MATH.CONTENT.3.NBT.A.1  
CCSS.MATH.CONTENT.3.NBT.A.2  
CCSS.MATH.CONTENT.3.MD.A.2



**2-11 Subtract Two- and Three-Digit Measurement Using the Standard Algorithm**

**2-10a Decompose Once to Subtract Measurements**

[CCSS.MATH.CONTENT.3.NBT.A.2](#)

[CCSS.MATH.CONTENT.3.MD.A.2](#)

**2-10b Decompose Twice to Subtract Measurements**

[CCSS.MATH.CONTENT.3.NBT.A.2](#)

[CCSS.MATH.CONTENT.3.MD.A.2](#)

**2-10c Estimating Differences by Rounding**

[CCSS.MATH.CONTENT.3.NBT.A.1](#)

[CCSS.MATH.CONTENT.3.NBT.A.2](#)

[CCSS.MATH.CONTENT.3.MD.A.2](#)



## Unit 3 – Multiplication and Division of with Units 0, 1, 6-9, and Multiples of 10.

### 3-1 Find Known Facts of 6, 7, 8, and 9 by Commutativity

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)

### 3-2 Relating Multiplication Facts Using the Commutative and Distributive Property

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)

### 3-3 Multiply and Divide Using a Letter to Represent the Unknown

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.D.8](#)

### 3-4 Multiplication and Division Using Units of 6 and 7

#### 3-4a Multiply by Counting Units of 6 and Divide Using Number Bonds

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.2](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

#### 3-4b Multiply by Counting Units of 7 and Divide Using Number Bonds

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.2](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

#### 3-4c Multiply and Divide Units of 6 and 7 Using the Distributive Property

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.2](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)



## 3-4d Solve Problems Using Units of 6 and 7

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.C.7](#)

## 3-5 Multiplication and Division Using Units of 8

### 3-5a The Role of Parentheses

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)

### 3-5b Multiply Using the Associative Property

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)

### 3-5c Multiply and Divide Using the Distributive Property

[CCSS.MATH.CONTENT.3.OA.A.1](#)

[CCSS.MATH.CONTENT.3.OA.A.2](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.OA.B.5](#)

### 3-5d Solve Problems Using Units Up to 8

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.C.7](#)

## 3-6 Multiplication and Division of Units of 9

### 3-6a Multiply Using Arithmetic Patterns

[CCSS.MATH.CONTENT.3.OA.D.9](#)

### 3-6b Solve Problems Using Units of 9

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.C.7](#)

## 3-7 The Arithmetic Patterns in Multiplication and Division

[CCSS.MATH.CONTENT.3.OA.D.9](#)

## 3-8 The Multiplication Table

[CCSS.MATH.CONTENT.3.OA.D.9](#)

## 3-9 Solve Two-Step Word Problems Involving the Four Operations

[CCSS.MATH.CONTENT.3.OA.D.8](#)

## 3-10 Multiply by Multiples of 10

[CCSS.MATH.CONTENT.3.NBT.A.3](#)



**3-11 Solve Two-Step Word Problems in Multiplying Single-Digit Numbers by  
Multiples of 10**

[CCSS.MATH.CONTENT.3.NBT.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.3](#)



## Unit 4 – Multiplication and Area

### 4-1 Compare Areas by Decomposing and Recomposing Shapes

[CCSS.MATH.CONTENT.3.MD.C.5](#)

### 4-2 Measure Area by Tiling with Unit Squares

[CCSS.MATH.CONTENT.3.MD.C.5](#)

[CCSS.MATH.CONTENT.3.MD.C.5.A](#)

[CCSS.MATH.CONTENT.3.MD.C.5.B](#)

[CCSS.MATH.CONTENT.3.MD.C.6](#)

[CCSS.MATH.CONTENT.3.MD.C.7.A](#)

### 4-3 The Relationship of Side Lengths with the Number of Tiles on a Side

[CCSS.MATH.CONTENT.3.MD.C.5.A](#)

[CCSS.MATH.CONTENT.3.MD.C.6](#)

[CCSS.MATH.CONTENT.3.MD.C.7.A](#)

### 4-4 Tiling with Unit Squares to Form a Rectangle

[CCSS.MATH.CONTENT.3.MD.C.5.A](#)

[CCSS.MATH.CONTENT.3.MD.C.5.B](#)

[CCSS.MATH.CONTENT.3.MD.C.6](#)

### 4-5 The Area of a Rectangle Given an Incomplete Array

[CCSS.MATH.CONTENT.3.MD.C.5](#)

[CCSS.MATH.CONTENT.3.MD.C.5.B](#)

[CCSS.MATH.CONTENT.3.MD.C.6](#)

### 4-6 Finding the Area of a Rectangle Using Multiplication

[CCSS.MATH.CONTENT.3.MD.C.5](#)

[CCSS.MATH.CONTENT.3.MD.C.7](#)

[CCSS.MATH.CONTENT.3.MD.C.7.B](#)

### 4-7 Finding the Total Area of a Larger Rectangle

[CCSS.MATH.CONTENT.3.MD.C.7](#)

[CCSS.MATH.CONTENT.3.MD.C.7.B](#)

[CCSS.MATH.CONTENT.3.MD.C.7.C](#)

### 4-8 Finding the Possible Whole Number Side Lengths of a Rectangle

[CCSS.MATH.CONTENT.3.OA.A.3](#)

[CCSS.MATH.CONTENT.3.OA.A.4](#)

[CCSS.MATH.CONTENT.3.MD.C.7.B](#)



**4-9 Solve Problems Involving Area**

CCSS.MATH.CONTENT.3.MD.C.7.B

**4-10 Finding Areas by Decomposing or Completing Composite Figures**

CCSS.MATH.CONTENT.3.MD.C.7.B

CCSS.MATH.CONTENT.3.MD.C.7.D



## Unit 5 – Unit Fractions and One Whole

### 5-1 Naming and Counting Unit Fractions Using Concrete Models

[CCSS.MATH.CONTENT.3.NF.A.1](#)

[CCSS.MATH.CONTENT.3.G.A.2](#)

### 5-2 Naming and Counting Unit Fractions Using Area Models

[CCSS.MATH.CONTENT.3.NF.A.1](#)

[CCSS.MATH.CONTENT.3.G.A.2](#)

### 5-3 Identify Fractional Parts of a Whole

[CCSS.MATH.CONTENT.3.NF.A.1](#)

[CCSS.MATH.CONTENT.3.G.A.2](#)

### 5-4 Identify Unit Fractions Numerically

[CCSS.MATH.CONTENT.3.NF.A.1](#)

[CCSS.MATH.CONTENT.3.G.A.2](#)

### 5-5 Non-Unit Fractions Less than One Whole

[CCSS.MATH.CONTENT.3.NF.A.1](#)

[CCSS.MATH.CONTENT.3.G.A.2](#)

### 5-6 Shaded and Non-Shaded Parts of One Whole as Fractions

[CCSS.MATH.CONTENT.3.NF.A.1](#)

[CCSS.MATH.CONTENT.3.G.A.2](#)

[CCSS.MATH.CONTENT.3.NF.A.3.C](#)

### 5-7 Fractions Greater than One Whole

[CCSS.MATH.CONTENT.3.NF.A.1](#)

[CCSS.MATH.CONTENT.3.G.A.2](#)

[CCSS.MATH.CONTENT.3.NF.A.3.C](#)

### 5-8 Comparing Unit Fractions

[CCSS.MATH.CONTENT.3.NF.A.3.D](#)

### 5-9 Place Fractions on a Number Line

[CCSS.MATH.CONTENT.3.NF.A.2](#)

[CCSS.MATH.CONTENT.3.NF.A.2.A](#)

[CCSS.MATH.CONTENT.3.NF.A.2.B](#)

### 5-10 Compare Fractions and Whole Numbers on a Number Line

[CCSS.MATH.CONTENT.3.NF.A.3.D](#)



**5-11 Equivalent Fractions**

[CCSS.MATH.CONTENT.3.NF.A.3](#)

[CCSS.MATH.CONTENT.3.NF.A.3.A](#)

[CCSS.MATH.CONTENT.3.NF.A.3.B](#)

[CCSS.MATH.CONTENT.3.NF.A.3.C](#)

**5-12 Comparing Fractions with the Same Numerator Visually**

[CCSS.MATH.CONTENT.3.NF.A.3.D](#)

**5-13 Comparing Fractions with the Same Numerator Using <, >, and =**

[CCSS.MATH.CONTENT.3.NF.A.3.D](#)



## Unit 6 – Categorical and Measurement Data

- 6-1 Creating and Organizing Categorical Data**

[CCSS.MATH.CONTENT.3.MD.B.3](#)

- 6-2 Draw Tape Diagrams to Represent Data**

[CCSS.MATH.CONTENT.3.MD.B.3](#)

- 6-3 Creating Bar Graphs**

[CCSS.MATH.CONTENT.3.MD.B.3](#)

- 6-4 Solve Problems Involving Graphs**

[CCSS.MATH.CONTENT.3.MD.B.3](#)

- 6-5 Creating a Ruler with 1 Inch,  $\frac{1}{2}$  Inch and  $\frac{1}{4}$  Inch Intervals**

[CCSS.MATH.CONTENT.3.MD.B.4](#)

- 6-6 Represent Measurement Data Using Line Plots**

[CCSS.MATH.CONTENT.3.MD.B.4](#)

- 6-7 Data Analysis to Solve Problems**

[CCSS.MATH.CONTENT.3.MD.B.4](#)



## Unit 7 – Two-Dimensional Figures, Perimeter, and Area

- 7-1 **Classify and Compare Quadrilaterals**  
[CCSS.MATH.CONTENT.3.G.A.1](#)
- 7-2 **Classify and Compare Polygons**  
[CCSS.MATH.CONTENT.3.G.A.1](#)
- 7-3 **Understand Perimeter by Decomposing Quadrilaterals**  
[CCSS.MATH.CONTENT.3.G.A.1](#)  
[CCSS.MATH.CONTENT.3.MD.D.8](#)
- 7-4 **Measure Side Lengths to Determine the Perimeter of Polygons**  
[CCSS.MATH.CONTENT.3.G.A.1](#)  
[CCSS.MATH.CONTENT.3.MD.D.8](#)
- 7-5 **Determine the Perimeter of Regular Polygons and Rectangles**  
[CCSS.MATH.CONTENT.3.G.A.1](#)  
[CCSS.MATH.CONTENT.3.MD.D.8](#)
- 7-6 **Find the Perimeter of Rectangles Given the Number of Unit Squares**  
[CCSS.MATH.CONTENT.3.G.A.1](#)  
[CCSS.MATH.CONTENT.3.MD.D.8](#)
- 7-7 **Find the Area of Rectangles Given the Perimeter**  
[CCSS.MATH.CONTENT.3.G.A.1](#)  
[CCSS.MATH.CONTENT.3.MD.D.8](#)
- 7-8 **Solve Word Problems Involving Perimeter and Area**  
[CCSS.MATH.CONTENT.3.G.A.1](#)  
[CCSS.MATH.CONTENT.3.MD.D.8](#)